Travis White

Front-End Software Engineer

Looking to work with a team of like-minded, forward-thinking people, with the goal of truly making an impactful product. The best fit would be a remote, agile, continuous delivery team that values honesty, its people, and its purpose above all else.

EDUCATION

Eastern Illinois University

Graphic Design (BFA) & Studio Art Minor // 2013 - 2018

• Developed strong skills in art and design that directly translated to success in my work with clients and employers post-graduation.

• Lead a group of fellow art students to create an annually published magazine called Blueroom Magazine that is designed, published, and sold by students.

• Notably directed my focus to learn JavaScript by working with professors on independent studies to build sites that showcased art and design history.

EXPERIENCE

Contract Front-End Software Engineer

2017 - Present

• Write robust and functional code that meets the needs of the client.

• Produce designs that support the vision of the client yet, provide an intrinsic value from a designer's eye.

Front-End Software Engineer @ Tri-County Welding

May 2017 - Janurary 2021

• Worked closely with the Tri-County team to design, build, and maintain their site while ensuring that it's responsive, user-friendly, and reflected their history as a company.

Graphic Designer @ Gavina Graphics

Janurary 2019 - July 2020

• Responsible for designing original art and branding elements for individual clients and client teams.

• Collaborated as a team to problem solve technical print production problems in an industry that is focused on quality and quantity.

• Built design formulas that increased productivity and consistency for design work output.

traviewhite.com

github.com/traviewhite

✓ traviewhite@gmail.com

SKILLS

Programming Technologies

JavaScript (ES6), HTML, CSS/Sass, GraphQL

Libraries & Frameworks

React, Next.js, jQuery, Node.js, Vue.js

Tools & Platforms

Git, Vercel, Contentful, Strapi, Netlify, Heroku, Firebase, Wordpress

Design Tools

Adobe CC (Illustrator, Photoshop, Indesign, etc), Figma, Procreate, Cinema 4D

INTEREST

Design Systems, Accessibility, UI/UX

Learning, biking, camping, traveling, walking my dog

PROJECTS

Travis White Portfolio

traviewhite.com // Next.js, Sass, Contentful, Framer-Motion // 2021

• Personal site with the intended purpose of hosting all projects and general creative work. As well as a blog for tracking personal growth and activity.

Vue-Dex

poke-vue-dex.netlify.app // Vue.js(Vite), PokéAPI, Sass // 2021

• Useful Pokédex app for searching for information about Pokémon. Built using Vue.js(Vite), utilizing the PokéAPI for the data.